# YEAR 4

Curriculum Themes:

Autumn: India

Spring: Walk like an Egyptian

Summer: Vikings

## ENGLISH

Reading
Secure decoding of unfamiliar words
Read for a range of purposes
Retell some stories orally
Discuss words & phrases that capture the imagination
Identify themes & conventions
Retrieve & record information
Make inferences & justify predictions
Recognise a variety of forms of poetry
Identify & summarise ideas

Writing
Correctly spell common homophones
Increase regularity of handwriting
Plan writing based on familiar forms
Organise writing into paragraphs
Use simple organisational devices
Proof-read for spelling & punctuation errors
Evaluate own and others' writing
Read own writing aloud

Grammar
Use wider range of conjunctions
Use perfect tense appropriately
Select pronouns and nouns for clarity
Use & punctuate direct speech
Use commas after front adverbials

Speaking & Listening
Articulate & justify opinions
Speak audibly in Standard English
Gain, maintain & monitor interest

## SCIENCE

Sound
Changing states of matter Teeth
and Eating
Electrical circuits and Conductors.
Insulators Habitats -
mini beasts

## COMPUTING

E- safety and social media
Pages Numbers
Coding
Internet for research

## MATHS

Number/Calculation Know
all tables to 12 x 12
Secure place value to 1000
Use negative whole numbers
Round numbers to nearest 10, 100 or 1000
Use Roman numerals to 100 (C)
Column addition & subtraction up to 4 digits
Multiply & divide mentally
Use standard short multiplication

Algebra

Geometry & Measures
Compare 2-d shapes, including quadrilaterals & triangles
Find area by counting squares
Calculate rectangle perimeters
Estimate & calculate measures
Identify acute, obtuse & right angles Identify
symmetry Use first
quadrant coordinates

Data
Use bar charts, pictograms & line graphs

Fractions, decimals & percentages Recognise
tenths & hundredths
Identify equivalent fractions
Add & subtract fractions with common denominators
Recognise common equivalents
Round decimals to whole numbers
Solve money problems

## PHYSICAL EDUCATION

SSP PLANNING OVERVIEW Use
running, jumping, catching and throwing in isolation and in combination
Play competitive games, applying basic principles
Develop flexibility & control in gym, dance & athletics
Take part in Outdoor & Adventurous activities
Compare performances to achieve personal bests
Swimming proficiency at 25m (KS2)

## PSHE

JIGSAW PSHE SCHEME -
Being me in my world
- Celebrating difference -
Dreams and goals
- Healthy me
- Relationships
- Changing me

## RE

Continue to follow locally- agreed syllabus for RE
Why is prayer important to religious believers?
Why is pilgrimage important to some religions believers?
What do religions teach about the natural world and why should we care about it?

## HISTORY

British History (taught chronologically)
- Vikings
Broader History Study
Non-European society,
- Egyptians

## GEOGRAPHY

Name & locate counties, cities, regions & features of UK
Understand latitude, longitude, Equator, hemispheres, tropics, polar circles & time zones
Understand biomes, vegetation belts, land use, economic activity, distribution of resources, etc.
Use 4- and 6-figure grid references on OS maps
Use fieldwork to record & explain areas
India
- major cities
characteristics -
comparing Indian / UK schools ( diocese link) - The
Water Cycle Egyptian maps
Vikings
- grid references
- find Viking suffixes in Uk place names

## MODERN LANGUAGES

10 biggest French cities, All around town
- Where do you live? Numbers 30-50. Dictionary skills
Numbers 51 - 100+
On the move -
transport. How do you get to school? Wonderful
World - animals (
masc/fem nouns), grammar, days of the week, fruits. La Chenille qui fait des trous

## MUSIC

CHARANGA MUSIC SCHEME
Perform with control & expression solo & in ensembles
Improvise & compose using dimensions of music
Listen to detail and recall aurally
Use & understand basics of staff notation
Develop an understanding of the history of music, including great musicians & composers

## DESIGN AND TECHNOLOGY

Sewing and embroidery Divas
Indian food

## ART AND DESIGN

Use sketchbooks to collect, record, review, revisit & evaluate ideas
Improve mastery of techniques such as drawing, painting and sculpture with varied materials
Learn about great artists, architects & designers
henna designs clay
divas Egypian tomb
paintings drawing/sketching animals
Andy Goldsworthy